ACONIN T ATES		Subject Leade	ical Education					
Skill	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	KS3
<u>Games</u>	Managing Self ELG Children will be confident to try new activities and show independence, resilience and perseverance in the face of challenge; explain the reasons for rules, know right from wrong and try to behave accordingly; manage their own basic hygiene and personal needs, including dressing, going to the toilet and understanding the importance of healthy food choices.	I can throw underarm I can hit a ball with a bat I can move and stop safely I can throw and catch with both hands I can throw and kick in different ways	I can use hitting, kicking and/ or rolling in a game I can decide the best space to be in during a game I can use one tactic in a game I can follow rules	I can throw and catch with control I am aware of space and use it to support team- mates and to cause problems for the opposition I know and use rules fairly	I can catch with one hand I can throw and catch accurately I can hit a ball accurately with control I can keep possession of a ball I can vary tactics and adapt skills depending on what is happening in a game	I can gain possession by working in a team I can pass in different ways I can use forehand and backhand with a racket I can field I can choose a tactic for defending and attacking I can use a number of techniques to pass, dribble and shoot	I can play to agreed rules I can explain rules I can umpire/ referee I can make a team and communic ate a plan I can lead others in a game situation	Use a range of tactics and strategies to overcome opponents in direct competition through team and individual games [for example, badminton, basketball, cricket, football, hockey, netball, rounders, rugby and tennis]

	Gross Motor Skills ELG Children Negotiate space and obstacles safely, with consideration for themselves and others; demonstrate strength, balance and coordination when playing; move energetically, such as running, jumping, dancing, hopping, skipping and climbing.							
Gymnastics		I can make my body curled, tense, stretched and relaxed I can control my body when travelling and balancing I can copy sequences and repeat them I can roll, curl, travel and	I can plan and perform a sequence of movements I can improve my sequence based on feedback I can think of more than one way to create a sequence which follows some 'rules' I can work on my own and with my partner	I can adopt sequences to suit different types of apparatus and criteria I can explain how strength and suppleness affect performance I can compare and contrast gymnastic sequences	I can work in a controlled way I can include change of speed and direction I can include a range of shapes I can work with a partner to create, repeat and improve a sequence with	I can make complex extended sequences I can combine action, balance and shape I can perform consistently to different audiences	I can combine my own work with that of others I can link sequences to specific timings	Develop their technique and improve their performance in other competitive sports (for example, athletics and gymnastics)

	balance in different ways			a least 3 phases			
Dance	I can move to music I can copy dance moves I can perform my own dance moves I can make up a short dance I can move safely in space	I can change rhythm, speed, level and direction in my dance I can dance with control and coordination I can make a sequence by linking sections together I can use dance to show a mood or feeling	I can improve freely and translate ideas from a stimulus into a movement I can share and create phrases with a partner and a small group I can repeat, remember and perform phrases	I can take the lead when working with a partner or group I can use dance to communicate an idea	I can compose my own dances in a creative way. I can perform to an accompaniment My dance shows clarity, fluency, accuracy and consistency	I can develop sequences in a specific style I can choose my own music and style	Perform dances using advanced dance techniques within a range of dance styles and forms
General	I can copy actions I can repeat actions and skills I can move with control and care I can use	I can copy and remember actions I can talk about what is different from what I did and what someone else did					Analyse their performance s compared to previous ones and demonstrate improvement to achieve their personal best Take part in
	equipment safely						competitive sports and

Athletics	I can run at fast, medium and slow speeds; changing speed and direction I can take part in a relay, remembering when to run and what to do	I can run over a long distance I can sprint over a short distance I can throw in different ways I can hit a target	I can control when taking off and landing I can throw with accuracy I can combine running and jumping	l can demonstra te stamina	activities outside school through community links or sports clubs.
		l can jump in different ways			
Outdoor and adventurous	I can follow a map in a familiar context I can use clues to follow a route I can follow a route safely	I can follow a map in a (more demanding) familiar context I can follow a route within a time limit	I can follow a map in an unknown location I can use clues and a compass to navigate a route I can change my route to overcome a problem	I can plan a route and a series of clues for someone else I can plan with others taking	Take part in outdoor and adventurous activities which present intellectual and physical challenges and be encouraged to work in a
				account of	team,

			I can use new information to change my route	safety and danger	building on trust and developing skills to solve problems, either individually or as a group
Swimming			Swim competently, confidently and proficiently over a distance of at least 25metres		
			Use a range of strokes effectively such as front crawl, back-stroke and breaststroke		
			Perform safe self- rescue in different water-based situations		